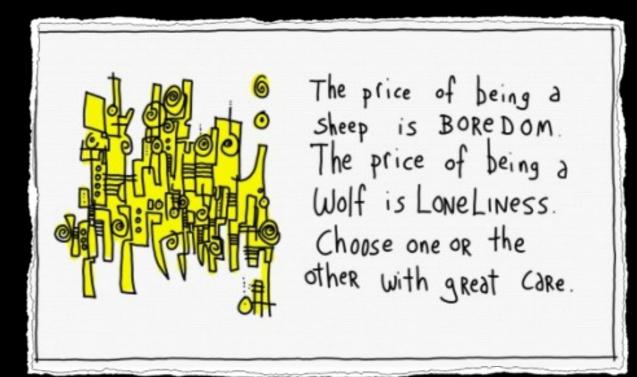


## The foolishness of dichotomies

# Catch all or cover up?

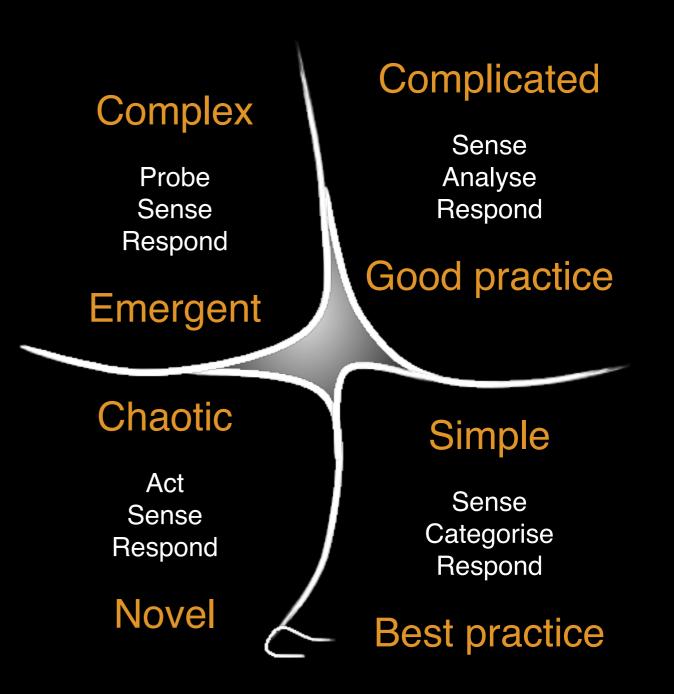
- Snake oil salespeople and magpies
- The model, the whole model and nothing but the model
- Anti-managerial, tending to anarchy with new age fluffy bunny tendencies
- Cognitive complexity or naturalising sense-making



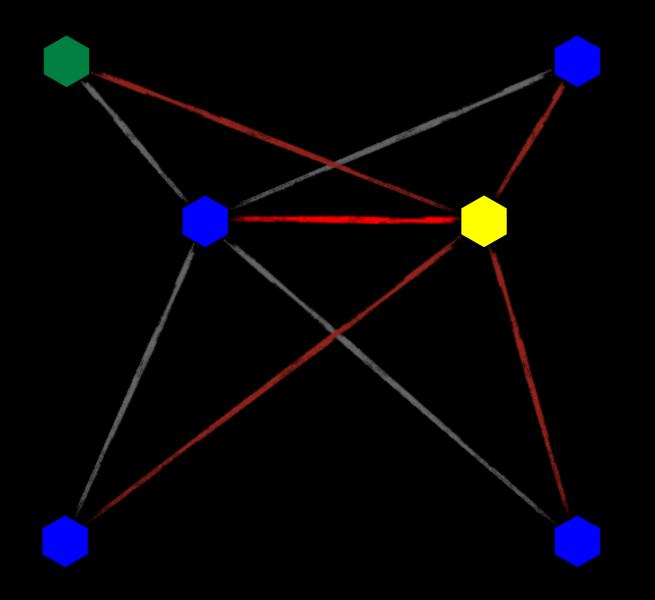
### Complexity and Cynefin

#### • Key language

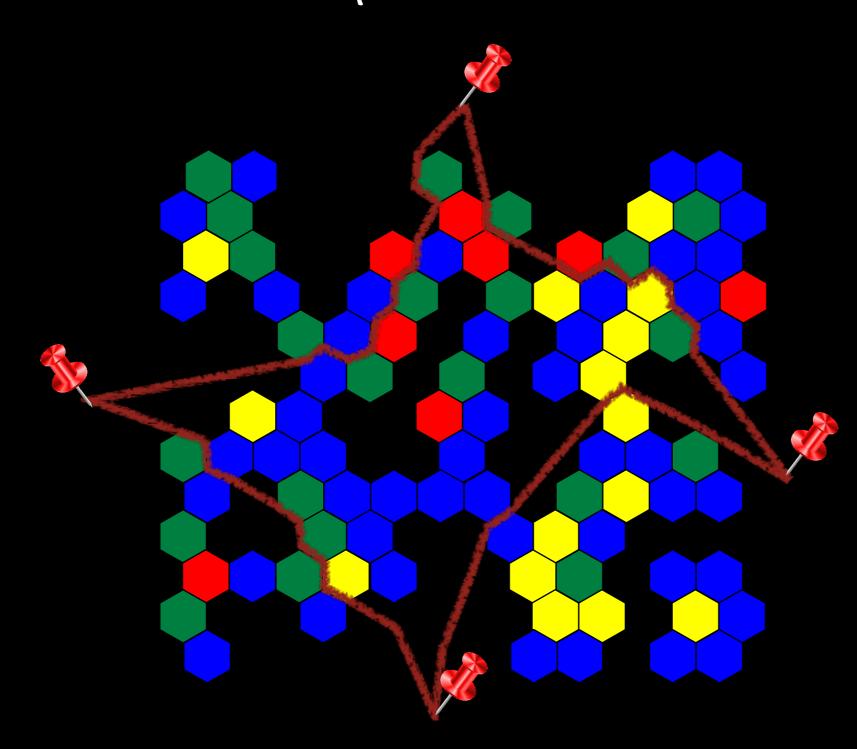
- A system is any network that has coherence *it may be fuzzy, it may or may not have purpose*
- An agent is anything which acts within the system *individual, group, idea etc.*
- Three types of system
  - Ordered: *system* constrains *agents*
  - Chaotic: *agents* unconstrained & independent of each other
  - Complex: system lightly constrains agents, agents modify system by their interaction with it and each other, they co-evolve



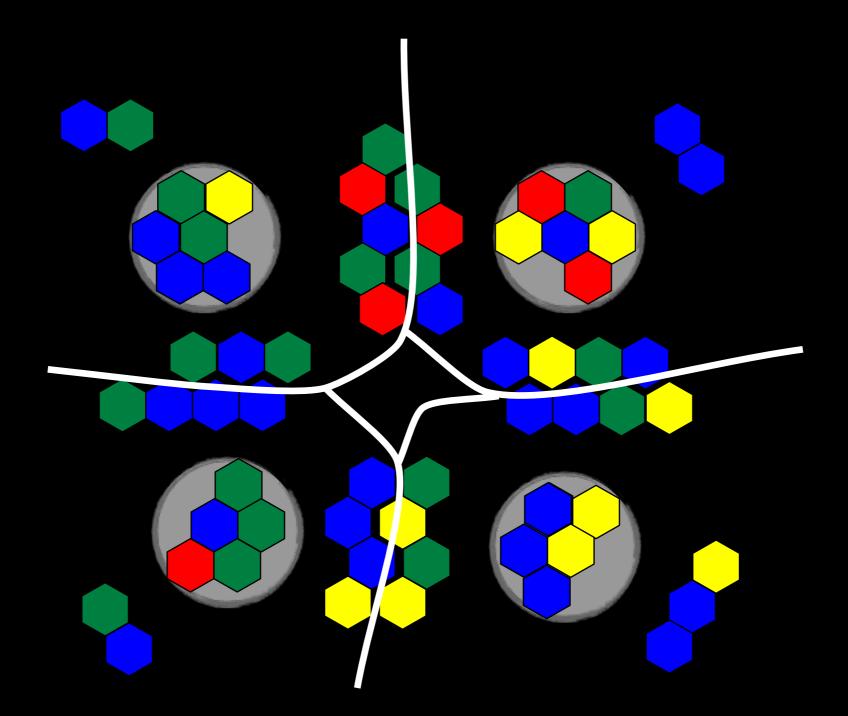
### Four points construction



### Four points construction



### Four points construction



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# Characteristics of a CAS

- Distributed cognition
- Finely grained objects
- Disintermediation

